Festival Activities Include:

Festival Parades

Everyone is welcome to join in the frolic! Parades are great opportunities to show off your fairie finery!

Tribal Gatherings & Parades to Royal Ceremonies

The Procession of the Royal Court: Gathers directly after the Royal Ceremonies (~1:45pm)

Wee Fae Parade: Led by the Pocket Fairies at 4pm

Fairie and Gnome Nabitats

The tiny fairies who usually build and watch over the homes within the Fairie Habitats at Spoutwood Farm have created houses throughout Ramblewood. Some are out in the open and some are tucked safely away in dark mysterious spots. See how many you can find!

Queens' Castle

Come get lost in a fairy tale labyrinth. Unlock riddles and solve clues to find not one, but TWO queens! Hosted by Queen Lavender Joy and Queen Lilyanna.

Oermaids of Shores to Flames

How do mermaids prepare for Fall? Come find out!

Passport Journey

Fairies from all over the globe, adventuring throughout Ramblewood.



Look for the Beneficent Order of the Greenman March making its way through the Festival on Saturday, bestowing blessings of peace and bounty to all!

Important Info:

Photo Fae

Smile! Spoutwood has a team of Photo Fae you may spot around the Festival! They can be identified by their "Official Photographer" buttons, and the photos they take may be used for promotions.

Parent Gents

Private area with glider for lactation or resting and a changing station. Please help keep these areas clean. PLEASE TAKE DISPOSABLE DIAPERS WITH YOU.

Wee Fae Family Play Area

A safe play area for small children with straw bales and bubbles. The Play Area is NOT A DROP OFF. Children must be attended by an adult at all times.

Yellow Pages/Information Booth

Information and Lost & Found (including lost people!). Look for the Yellow Pages with tall yellow flags around the Festival if you have a question.

AGO

There are two cash machines on site. One is located near the gate entrance. The other is located near Vendor Villages.

No Weapons

No toy, replica, or real weapons allowed. Performances may use pre-approved prop weapons.

Smoking Policy

Smoking allowed in smoking and e-cig courts only.

Be sure to visit the Spoutwood Farm Booth! Sign up for Spoutwood's e-newsletter to stay up to date on CSA and Fairie Festival events and news.

www.spoutwood.org

Spoutwood Farm Center is a 501(c)3 nonprofit educational farm dedicated to reconnecting people and nature through conservation, research, learning, and celebration.



Greenman,
the four tribes,
the light and dark fae,
and all the Fairie Folk
are honored to celebrate the

Fall Fairie Festival

with you! - «

Spoutwood Farm presents the inaugural Fall Fairie Festival, featuring music, storytellers, dancers, pumpkin painting, scarecrow-making, a vendor village, and delicious fairie food, including vegetarian, vegan, and gluten-free options!

And for the fae that embrace the dark, consider attending the **Autumnal Lights Celebration** on Saturday from 7–11 pm. Costumes are encouraged! *Requires separate \$15 ticket available at the gate until 6 pm.*

Zero Waste Policy

Please use the Zero Waste Stations located throughout the Festival to reduce waste and recapture resources as much as possible.

COMPOST (Greenman): food & food materials (cups, plates, cutlery, napkins, straws, etc. are made from compostable plant matter!)

RECYCLING (Dragon): Plastics, glass, metals, cardboard, paper (like this program)

TRASH (Raven): Styrofoam, juice boxes/pouches, diapers, weird stuff

Kubiando!

Thank You to Camp Ramblewood and Maryland Faerie Festival staff and volunteers for their support, as well as all staff, volunteers, committee members, performers, vendors, and exhibitors!

Performers

Aura Shards: Offers a magical and unique auditory experience using a hang drum and tabla

Bright Hawk: A storyteller who uses her Hang PANart to help tell stories with songs

Everybody Drum/Drum Fae: Provides drums, percussion, and facilitation for drum circles

Frenchy & The Punk: Joyfully blends foot-stompin' folk, cabaret, world music, French chanson, and '80's punk, with vaudeville charm, pixie spirit, and steampunk flair

Gild the Mourn: Combines elements of gothic rock, dark wave, post-punk and classic fairytales

MAHARAL: A wild and sweet steampunkery performance group who melds techno with dabs of traditional Eastern music

Maugorn the Stray: Wandering minstrel and medieval one-man band

Naked Jungle: Features members of psychedelic tribal/world rock band Telesma

The Sasanach: Traditional Irish fiddle music

Tower Green: A group whose songs span ancient Rome, dark elves and maidens, the works of Tolkien, and more

The Wild Hymns: Original modern folk music with Americana, jazz, world, and ambient/experimental rock and roll influences

Fall Fairie Festival Performer Schedule - Saturday, October 14

		Gossamer	Frodo	Maypole	Sunshine	Glimmer	Front
		(Dancing Tulip)	(Bat Barn)	(Amphitheater)	(Evergreen)	(Fire Pit)	Gate
	11:00			Opening			The
1				Ceremony			Sasanach
	11:30		The Wild		MAHARAL		
			Hymns				
	12:00	Gild the		Earth Healing		Drum	
		Mourn		Ceremony		Circle	
	1:00		Tower	Coronation of			Maugorn
			Green	the Mayday			the Stray
				King & Queen			
	1:30	Frenchy and					
		the Punk					
	2:00			Aura Shards	MAHARAL		
	2:30		The Wild			Drum	
			Hymns			Circle	
	3:00	Guild the		Bright Hawk			
		Mourn					
	4:00		Tower	Aura Shards	MAHARAL		
			Green				
	4:30	Frenchy and					
		the Punk					
	5:30			Closing			
				Ceremony			
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7–11 Autumnal Lights Celebration: Adorn yourself with glow, LED, twinkle lights, L-wire, and all things shiny & sparkly for a special nightime program featuring live music from This Way to the Egress, Spoutwood comedy-music improv, and a silent auction. Requires seperate \$15 ticket available at the gate until 6 pm.

Fall Fairie Festival Performer Schedule - Sunday, October 15

	Gossamer (Dancing Tulip)	Frodo (Bat Barn)	Maypole (Amphitheater)	Sunshine (Evergreen)	Glimmer (Fire Pit)	Front Gate
11:00			Opening Ceremony			The Sasanach
11:30		The Wild Hymns				
12:00	Gild the Mourn		Earth Healing Ceremony	MAHARAL	Drum Circle	
1:00		Tower Green	Royal Court Gathering- Oaths of Tribal Leaders			Maugorn the Stray
1:30	Naked Jungle					
2:00			Aura Shards	MAHARAL		
2:30		The Wild Hymns			Drum Circle	
3:00	Guild the Mourn		Bright Hawk			
4:00		Tower Green	Aura Shards	MAHARAL		
4:30	Naked Jungle					
5:30			Closing Ceremony			